

NAG C Library Function Document

ztrmm (f06zfc)

1 Purpose

ztrmm (f06zfc) performs one of the matrix-matrix operations

$$\begin{aligned} B &\leftarrow \alpha AB, & B &\leftarrow \alpha A^T B, & B &\leftarrow \alpha A^H B, \\ B &\leftarrow \alpha BA, & B &\leftarrow \alpha BA^T & \text{or} & B &\leftarrow \alpha BA^H, \end{aligned}$$

where B is an m by n complex matrix, A is a complex triangular matrix, and α is a complex scalar.

2 Specification

```
#include <nag.h>
```

```
#include <nagf06.h>
```

```
void ztrmm (OperationSide side, MatrixTriangle uplo, MatrixTranspose transa,
           MatrixUnitTriangular diag, Integer m, Integer n, Complex alpha,
           const Complex a[], Integer tda, Complex b[], Integer tdb)
```

3 Arguments

- 1: **side** – OperationSide *Input*
On entry: specifies whether B is operated on from the left or the right, as follows:
 if **side** = **LeftSide**, B is pre-multiplied from the left;
 if **side** = **RightSide**, B is post-multiplied from the right.
Constraint: **side** = **LeftSide** or **RightSide**.
- 2: **uplo** – MatrixTriangle *Input*
On entry: specifies whether A upper or lower triangular as follows:
 if **uplo** = **UpperTriangle**, A is upper triangular;
 if **uplo** = **LowerTriangle**, A is lower triangular.
Constraint: **uplo** = **UpperTriangle** or **LowerTriangle**.
- 3: **transa** – MatrixTranspose *Input*
On entry: specifies whether the operation involves A , A^T or A^H , as follows:
 if **transa** = **NoTranspose**, it involves A ;
 if **transa** = **Transpose**, it involves A^T ;
 if **transa** = **ConjugateTranspose**, it involves A^H .
Constraint: **transa** = **NoTranspose**, **Transpose** or **ConjugateTranspose**.
- 4: **diag** – MatrixUnitTriangular *Input*
On entry: specifies whether A has non-unit or unit diagonal elements, as follows:
 if **diag** = **NotUnitTriangular**, the diagonal elements are stored explicitly;
 if **diag** = **UnitTriangular**, the diagonal elements are assumed to be 1, and are not referenced.
Constraint: **diag** = **NotUnitTriangular** or **UnitTriangular**.

- 5: **m** – Integer *Input*
On entry: m , the number of rows of the matrix B ; the order of A if **side** = **LeftSide**.
Constraint: $m \geq 0$.
- 6: **n** – Integer *Input*
On entry: n , the number of columns of the matrix B ; the order of A if **side** = **RightSide**.
Constraint: $n \geq 0$.
- 7: **alpha** – Complex *Input*
On entry: the scalar α .
- 8: **a**[\times **tda**] – const Complex *Input*
On entry: the triangular matrix A .
side = **LeftSide**
 A is m by m .
side = **RightSide**
 n by n .
uplo = **UpperTriangle**
 A is upper triangular and the elements of the array below the diagonal are not referenced.
uplo = **LowerTriangle**
 A is lower triangular and the elements of the array above the diagonal are not referenced.
diag = **UnitTriangular**
The diagonal elements of A are not referenced, but are assumed to be 1.
- 9: **tda** – Integer *Input*
On entry: the second dimension of the array **a** as declared in the function from which `ztrmm` (f06zfc) is called.
Constraint: **tda** $\geq \max(1, m)$ if **side** = **LeftSide**; **tda** $\geq \max(1, n)$ if **side** = **RightSide**.
- 10: **b**[$m \times$ **tdb**] – Complex *Input/Output*
On entry: the m by n matrix B . If **alpha** = 0, **b** need not be set.
On exit: the updated matrix B .
- 11: **tdb** – Integer *Input*
On entry: the second dimension of the array **b** as declared in the function from which `ztrmm` (f06zfc) is called.
Constraint: **tdb** $\geq \max(1, n)$.

4 Error Indicators and Warnings

If a function is called with an invalid argument then an error message is output on `stderr`, giving the name of the function and the number of the first invalid argument, and execution is terminated.